

Beyond the Curriculum

Media – Film and Photography

YouTube - Know it all Ninja – lots of short videos about Media @Knowitallninjalearn

TED talks – search for Movies, Films or Photography and see what comes up

Watch movies from a range of genres that you wouldn't normally watch – look out for the codes and conventions and how the different genres compare

Look at Art and Photography – go to an exhibition – and consider the rules that the artist / photographer has used or broken in their composition

Follow some online tutorials about Photoshop or Capcut

Books in the LRC:

- Digital Photography
- Digital Photography Handbook
- Digital Video Editing
- 1001 Paintings You Must See
- 20th Century Art Book
- 500 Portraits

Media – Gaming

Try a more sophisticated game engine – Godot – godotengine.org – there are lots of good Godot tutorials on YouTube and elsewhere - @ClearCode

TED talks – search for gaming and pick a talk that looks interesting

Play games that you wouldn't normally play – what makes those games different? You need to be able to talk about or create games from a range of genres

Try and make a 3D game